Waimea College Year 10

Curriculum Handbook 2024

## WAIMEA COLLEGE

Dear Parents, Caregivers and Students

## Nau mai haere mai! Welcome!

This booklet outlines the subjects available to all students in Year 10 at Waimea College.

At Waimea College we believe that every student is unique and special. Unlocking student potential, realising aspirations and creating future leaders is a responsibility that we take very seriously. We strive to develop well-rounded, confident young adults who are equipped for our modern and changing world.

Year 10 is a pivotal year for you as it is an important period where further consolidation and learning takes place in preparation for NCEA Level 1 in Year 11.

Waimea College is a vibrant, and lively school and we are proud of our broad and balanced curriculum. We work hard to ensure that our curriculum is modern and responsive to student needs. The Year 10 curriculum at Waimea College offers students a broad range of subject choices. You are encouraged to select subjects that you enjoy and achieve well in.

We know that student success can take many forms and all of these are valuable. Some of you will shine in the classroom, some on the sports field and some in the arts. An emphasis on holistic education ensures that at Waimea College you can discover and follow your passion to experience success in any field. Waimea College offers a variety of educational experiences both inside and outside the classroom.

Please feel free to contact the 2024 Year 10 Deans, Jenny Kneale and Peter Versey, if you have any questions or need further information.

I wish you all the very best for a successful and productive year.
Warm regards

Scott Haines
Principal

## Important Dates for Year 10

| New Enrolments | Friday 25 August 2023 |
| :--- | :--- |
| Options (for returning students) | Completed by Monday 28 August 2023 |
| Start Date 2024 | Monday 5 February 2024 |

## Waimea College Vision and Mission Statement

## Our Vision

Waimea College develops life-long learners who strive to impact the world for good.

## Mission Statement

Waimea College is a place where:

- People from diverse backgrounds are supported and cared for.
- A broad spectrum of learning opportunities are catered to unique needs and delivered with excellence.
- Each person is inspired to increase their confidence, expand their expectations.


# Waimea College Values and Behaviour Expectations 



Manaakitanga - Caring
We always strive to care for ourselves, others and the environment.
Be kind to others
Use polite language
Look after your school environment


Whanaungatanga - Belonging
We take pride in being part of Waimea College and respect and celebrate
our differences.
Be proud of your school
Wear your uniform correctly
Support and include others


## Akoranga - Learning

We always strive to learn and grow.
Be ready to learn
Have a positive attitude
Display a growth mindset

Please note:-

- Students are deemed in law to be under the school's authority from the time they leave home in the morning until they return after school.
- Students attending or participating in any school activity outside normal school hours are bound by the school rules e.g. trips, weekend or evening sporting or cultural events.


## Financial Matters

## School Donation

Waimea College has joined the Ministry of Education School Donations Scheme and therefore the school does not ask parents or caregivers for a contribution towards the provision of additional support and resources for students.

## Voluntary Donations

Families still have the option to make voluntary tax-deductible donations to the school. Further information is available from the Waimea College Finance Centre.

## Other Fees

Contributions towards the cost of overnight camps, or optional activities beyond the standard curriculum offered, should be paid for as requested. Some of the subjects that require such a fee are Physical Education, Music, Outdoor Education and Employment Skills.

## Sports and Extra-curricular Activities

Fees for optional activities such as sports/extra-curricular activities are a direct reflection of the cost for participating in that sport or event. Payment continues to be required for these items and needs to be paid prior to participation.

## Bring Your Own Device (BYOD)

At Year 9 and 10 we are a BYOD friendly school. Students are encouraged to bring along a device (if possible) for some subjects. Further information is available on the Waimea College website about suitable devices for use in Year 9 and 10.


## Programme for Year 10 Students

Students in Year 10 will continue with year-long courses in English, Health and Physical Education, Mathematics, Science and Social Studies and these will be taught in core classes. In addition, students will also choose:

- Four half-year options
- OR two half-year options and one full-year option
- AND four Enrichment options.

Please note that students may choose each option subject once only.
All courses are dependent on student numbers and staffing. Students will be advised if the school is unable to provide the subjects they select. If a course is over-subscribed, students will be required to take part in a selection process.

## Compulsory subjects taken by all Year 10 students

## English (ENG)

Year 10 English has a strong emphasis on literacy skills and responding to a variety of written and visual texts. Students will utilise critical thinking skills to analyse different forms of literature. English aims to strengthen all students' understanding and ability to use language effectively for life-long learning. The focus in Year 10 is developing reading and writing skills in preparation for the Senior school, and working towards success in the upcoming NCEA Level 1 Literacy co-requisite.

## Health and Physical Education (HPE)

Through learning in this curriculum, students will gain the knowledge, skills, attitudes, and values to enjoy a healthy lifestyle and to contribute actively to the well-being of other people and the well-being of their communities. Students will take increasing responsibility for their own health and learn movement skills in a wide range of contexts. They will develop the skills that will enable them to enhance their relationships with other people. The main areas of learning in Year 10 are Health (Drug Education, Mental Well-being, Sexuality Education) and Physical Education (Aquatics, Athletics, Fitness, Team Sports, Creative Movement).

## Mathematics (MTH)

Mathematics is the study of patterns and relationships to solve problems and help explain the world around us. In Year 10 students build on previous learning to establish solid foundational skills. These skills allow students to develop critical thinking and problem solving through a range of open, rich mathematical tasks. These skills are further developed in a range of contexts including the opportunity, when ready, to tackle the NCEA Level 1 Numeracy co-requisite.

## Science (SCI)

In Science, students explore how both the natural physical world and science itself work. We aim to make our students more critical and informed about the decisions they make in their everyday lives. We will achieve this by focusing on the skills people need to engage as citizens in a society where science plays a significant role. We will develop these skills in the contexts of the Living World, Material World, Physical World and Planet Earth and Beyond.

## Social Studies (SST)

Social Studies is the study of people. We aim to make students more knowledgeable about their world and give them the skills to be actively involved in society. Critical thinking is encouraged as well as how to become a responsible citizen. Over Year 10 the theme of Human Rights in a variety of contexts and settings is covered. A variety of inquiry, literacy and processing skills are used throughout the course.

## Year 10 Options

All options are half-year courses with the exception of Languages, where students can study either half or full-year courses. Students study four half-year courses or two half-year courses and one Language. Except Sportspro, all subjects can continue to be studied in Years 11, 12, 13. Year 10 options are ideal preparation for the Year 11/NCEA Level One programme.

## The Arts

## Dance (DAN)

A dance option for both the experienced and beginner dancer. The programme will include students creating individual, pair, and group dance works, exploring choreographic devices and investigating the different style and genres of dance e.g. students will choreograph their own movement patterns to contemporary music and explore the dance styles of hip hop, contemporary and others.

## Drama (DRA)

This option explores dramatic performance in small and large groups and developing dramatic techniques and skills. We will explore vocal skills, movement skills, effective use of the stage and the use of gesture and body language through the production of short scripted pieces and improvisation (and stage combat, depending on group). This course may include working towards producing a group performance for a class production.

## Music: Group (MusG)

This course is focused on students working in small bands for the entire half-year. In these groups they will compose two original compositions and are expected to perform these at either the Smokefree Rockquest event or at an in-school performance. Students will also compose and deliver a piece of music designed for new entrants. It is expected that students taking this option will be receiving instrument tuition (available through the school itinerant system).

## Music: Advanced (MusA)

This course is focused on students working in groups and individually for the entire half-year. They will be expected to give both group and solo performances throughout the programme. As well as performance experience, each student will be expected to embark on a research project based on an artist of their choice, and also at least one composition. This course builds towards the basic knowledge required for Level 1 NCEA. It is expected that students taking this option will be receiving instrument tuition (available through the school itinerant system).
NOTE: - Students are able to choose both options and are strongly encouraged to do so if they are anticipating taking NCEA Music in the future.

## Performing Arts Technology and Production (PFT)

This option explores the skills necessary for developing technologies for performance. Students will have the opportunity to explore technologies including sound, lighting, costume, makeup and sets. This course may include working towards producing a group performance.

## Visual Art (VAR)

This programme builds on the skills learnt in the Year 9 Visual Art option. Students are encouraged to explore contemporary images in a range of disciplines including drawing, painting, mixed media, design, printmaking and sculpture. Emphasis is placed on preparing students for a Year 11 Visual Art programme through developing and critically refining their work.

## Subject pathways Huarahi ako

Year 9
Year 10
Level 1
Level 2
Level 3

Digital Tech.
Foundation
Digital Tech.
Advanced.
Digital Tech.
Advanced $\qquad$ $\square$

Commenh. $\begin{array}{ll}\text { Digital Tech. } & \text { Digital Tech. } \\ \text { Communications } \quad & \text { Communicatio }\end{array}$
$\qquad$ Digital Tech.
$\qquad$ Digital Tech. Dev. \& Coding.

Digital Tech.

- Dev. \& Coding *


Food \& Nutrition Food \& Nutrition.

Digital Tech. Food \& Nutrition

Food \& Nutrition
Food \& Nutrition

- Hospitality

Hospitality
Hospitality


Health
Health Health $\vee$ Health \& Physical Ed Physical Education . Health \& Physical Ed Health \& Physical Ed *

Physical Education
Physical Education. $\qquad$ Physical Education * $\downarrow$ Practical $\qquad$ Physical Education Physical Education

Outdoor Education。
Outdoor Education. Outdoor Education

| Japanese | Japanese |
| :---: | :---: |
| Te Reo Māor | Te Reo Mã |
| Spanish. | Spanish |

ESOL $\qquad$ ESOL $\qquad$ ESOL
French . French . French $\downarrow *$
Japanese
Japanese Japanese $\downarrow$ *

Te Reo Māori Spanish


Year 9 and 10 Enrichment courses that focus on Key
Competencies and Cross-Curricular teaching and
learning are also part of all junior programmes.
Note: all courses are offered subject to sufficient enrolments.

Key:

- University Entrance subject
$\checkmark$ Scholarship subject
* May be offered by Correspondence

Year 9
Year 10
Level 1
Level 2
Level 3


Visual Arts $\bullet$ Visual Arts $\longmapsto$ Visual Arts
$\rightarrow$ Visual Arts - Design $\bullet \longrightarrow$ Visual Arts - Design * $\downarrow$
$\bullet$ Visual Arts - Painting $\quad \longrightarrow$ Visual Arts - Painting $\bullet \checkmark$

- Visual Arts - Photography $\rightarrow$ Visual Arts - Photography $\bullet$


## Business

## Commerce (COM)

Commerce is the use and exploration of accounting, economic, and business concepts and models to make sense of society and solve problems. Students will be given the opportunity to develop their financial capability and build the knowledge, skills and values they need to navigate, and participate in, the economic world. They will learn how participants in the economic world make decisions.

## Digital Technology Advanced (DTA)

This course will suit students who want to develop their design skills; who understand a little about how digital devices work but would like to know more; and who have had some success with coding but would like to improve. Students will come away from the course with a broad range of knowledge and skills. They will be better designers, be familiar with a range of applications, be confident writing code and will have a deeper knowledge of how digital devices work. This course helps students prepare for a digital future.

## Food

## Food and Nutrition (FDT)

This programme involves teaching food safety and hygiene skills in the selection, preparation and serving of food. Students will learn that food and nutrition is important for their body and learn how to make healthy food choices to improve well-being.

## Health \& Physical Education

## Sportspro (SPT)

This is a high-performance sports course that will provide selected students with the knowledge and skills to develop towards their potential in their chosen sports. Students wanting to take this course should have studied this subject in Year 9. There is a limited number of spaces and a selection process will occur if the course is oversubscribed.

## Languages

## Spanish (SPH)

This option leads on from the Year 9 course but could possibly be taken without prior knowledge, with the approval of the Head of Department. Students learn to communicate about their free time and hobbies and their home and local area. Spanish culture and the Spanish speaking world are explored further. Highlights include watching a movie and tasting Spanish food. Spanish will be available as a half or full-year option.

## Japanese (JAP)

This subject leads on from the Year 9 course with a focus on communication and interaction for real life purposes. Students will be expected to master the katakana script, being able to read and recognise some kanji and consolidate the hiragana script learnt in Year 9. The cultural aspects of Japanese life are introduced wherever possible in the form of project work, DVDs, video clips and Japanese visitors. Students also have the opportunity to host a student from Japan. Japanese will be available as a full-year course.

## Te Reo Māori (MAO)

This option leads on from the Year 9 course however, could be taken without prior knowledge with approval from the Head of Department. Year 10 Te Reo Māori focuses on students being able to communicate about their own environment such as home and school. Students begin to see patterns in the language and begin to develop their writing skills. Te Reo Māori will be available as either a half or full-year course.

## Science

## Agriculture and Horticulture (AGH)

This leads on from Year 9 Biotechnology. Classroom, laboratory and outdoor experience provide students with the opportunity to study the commercial production of plants and animals with an overview of the agricultural and horticultural industry as a whole. It includes use of a glasshouse and garden areas.

## Technology

## Design \& Visual Communication (DVC)

In this subject, students get to exercise both the creative and technical sides of their brains. They learn drawing skills while creating interesting spaces and products. They can then use the latest modelling software to realise their ideas in virtual settings; just as Architects and Designers do.

## Materials Technology (Wood) (MAT)

In the workshop, students design and make smaller wooden furniture pieces using traditional hand tools, machinery, laser cutting and engraving technology. Ideal for students interested in learning some handy skills or looking towards a future within a great number of sought-after trades careers.

## Materials Technology Textiles (MTT)

Students develop their practical skills and learn to use commercial clothing patterns. The use of various techniques to embellish fabrics is explored to enhance their garments. Skilled artisans can go on to create their own line of clothing, work in the film industry, or textile design.

## Mechanical Engineering Technology (MEG)

Students design and use metals and plastics to create engineering products, using both traditional hand tools and workshop machinery. The course also offers experiences in engineering sketching, electronics, and computer aided design.

## Technology (TEC)

This is an advanced course for students who like problem solving and enjoy using computers as a tool. They will create designs in professional engineering software to test how effective they are. Digital models will be brought to life using sophisticated prototyping techniques such as laser-cutting, 3D printing and electrical actuators.

Note: There is a restriction on the number of Technology subjects that students can study. See online course descriptions for more details.

> All option courses are dependent on student numbers and staffing. Students will be advised if the school is unable to provide the subjects they select.

## Enrichment

Each student will study four Enrichment courses in Year 9 and four in Year 10. Each course is one term in length. Enrichment courses aim to include more than one curriculum area and focus on Key Competencies and project work. Choosing Enrichment courses can enable students to extend in an area that interests them.

Each Enrichment course comes from one of four areas. Students must select five enrichments with at least one coming from each area.

The four Enrichment areas are as follows:

| Our People Our Land | S.T.E.A.M. /Auaha (To create, shape, form) |
| :--- | :--- |
| Save | Educate |
| Paihere | Explore <br> Produce |
|  |  |
| Pohewa (Imagination, vision) <br> Create <br> Spark | Manaakitanga (Care for others, kindness) <br> Lead |
|  | Boost <br> Change |

## Boost (Hīkina) <br> Community Focus

Create an outcome that can be shared to enhance a sense of community. Past and current projects include making quilts for the Koha Shed, social issues, prints for display and Christmas decorations for a rest home.

## Change (Whakarerekē) <br> Social Issues

A look at social issues that impact on our future well-being at both a local and global level. Groups research and create social actions to fight a range of global issues, including climate change, human trafficking and animal poaching. Locally focused social action could include studying Nelson's recycling, use of 1080 and traffic management.

## Create (Pohewa)

Work in groups or individually and explore what ignites your creative passions. Past and current projects include making a beep drum, constructing costumes, designing houses, painting portfolios and choreographing dances.

## Educate (Mātauranga)

Enhance the learning of younger, Intermediate-level students using technology and code. Working with teachers and students from local Intermediate schools, design and develop interactive resources that will help younger students learn in fun and interesting ways.

## Explore (Whakatōmene)

## S.T.E.A.M.

Explore the mysteries and wonders of planet Earth and beyond. Use the disciplines of Science, Technology, Engineering, Arts and Mathematics to creatively solve a range of problems. Past and current projects include crime scene investigation, and exploring the wonder of Flight.

## Lead (Hautūanga) <br> Growing Leaders

This course is based on essential components of leadership, developing leadership skills to organise and manage larger groups. Students will engage in activities both within the classroom and beyond, undertaking leadership opportunities that will be fun.

## Paihere (Culture)

Discover what makes us uniquely Aotearoa New Zealand, taking a look at our diversity, our traditions and our people. Past and current projects include exploring food from the different cultures in New Zealand and learning about the influences of Māori language and culture.

## Produce (Hua) <br> Local Industry

Try your hand at adding value to horticultural or agricultural produce. Get hands on with the rich and varied industries that shape and support our region. Past and current projects include making cheese, bath bombs and ice cream.

## Save (Tiaki) <br> Environmental Issues

Work alongside community partners to become active citizens and kaitiaki. Investigate local environmental issues and the human cultural influences. Past and current projects include taking action to improve the health of the Waimea Inlet and Richmond Hills Forest Park.

## Spark (Whakakā)

Drive Your Own Learning
The Spark programme encourages you to push yourself to develop skills of your choosing and achieve your dream goals. Past and current projects include movie making, learning new sports skills, learning about aviation, starting a new language. Students can work individually or as a team.



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